

VR Gatling Game Machine Shooting Fun Simulator Virtual Reality Shoot Equipment

Basic Information

- Place of Origin:
- Brand Name:
- Certification:
- Model Number:
- Minimum Order Quantity:
- Price:
- Packaging Details:
- Delivery Time: 10-20 working days
- Payment Terms: T/T,Western Union,MoneyGram,L/C

Guangzhou, China

By E-mail/Whatsapp

Wooden box+Bubble pack + Cardboard +

YHY

1set

CE&RoHS

YHY-01.097

• Supply Ability: 500 sets/month



Product Specification

Highlight:

Virtual Reality Shoot Equipment, Shoot Fun Simulator Gatling, VR Gatling Game Machine



More Images



Product Description



Voltage	220v
Frequency	50-60Hz
Watt	1.0kW
Screen	42-inch Screen
Size	L215*W125*H247cm
Max Load	100kg
Structure	Iron, Acrylic, lighting

GATLING MODEL

The metal Gatling gun toy model has a muzzle that can be rotated like a real gun. Solid feeling, just like playing with a real gun.



42-INCH SCREEN

Large 42-inch HD screen, real-time display of game screen, attracting customers' attention







HTC VR GLASSES

HTC COSMOS VR Glasses, 360-degree panoramic view, high-definition surround sound effects





Six Advantages You Worth to Order

1.HTC Vive headset with space orientation technology.
2.42 inch Screen will synchronize with the gaming video.
3.Easy to operate: One button to star and stop the game.

4.Multiplayer online mode, interactive games plays with friends.

5.Small space, only 3 square meter requirement in space. 6.Massive gaming theme including war, cartoon and fiction.

Project Case:

As one of the leading VR solution providers, Yihuanyuan has rich experience in VR site planning and design including VR Arcade, VR Center, VR Theme Park, Virtual Gaming Center etc.





Customer Review:

Cooperative Customer

YHY VR, professional manufacturer of VR equipment, direct factory, quality first, direct after sales support.There are more than 1000 customers all over the world.





Guangzhou Yihuanyuan Electronic Technology Co., Ltd

YHY VR, with full name Guangzhou Yihuanyuan Electronic Technology Co., Ltd, is a 9D VR specialist and source factory from Panyu, China. We are focusing on Rotating VR (Visual Reality) Entertainment Equipment. And we are the first todevelop the 360 degree rotating simulator in China. Almost 95% 360 degree Rotating VR simulators in the market are initially developed by us, like VR 360 King Kong, Super VR 720 degree, VR 1080 Iron Warrior, VR 360 Terminator, Super No1 (three players 1080 degree), all exclusive in this field.

With professional team and idea of "Quality and Safety first", we are always aiming to offer you the most safe quality andbest sense 9D VR simulators, all with CE and Rohs.

Expect to have your inquiry.



FAQ:

1.Are you the manufacturer or trader? We not only the manufacturer also trader.

2. Do you have any Certificate for the VR? Yes, our VR have CE, ROHS...If you require any additional certificates, pls tell our sales team, and we will help to get them.

3. Do we need to install VR when receive it ?

We already assembled well the machine before delivery, which no need the installation, means when customer receives the goods, just follow our attached user manual, and plug the power and open all computers, then it can work smoothly.

4. Do you accept OEM/ODM?

Of course, yes. We have a professional R&D team, which supports to customize the VR for our clients. If you have any idea, pls share to our team, we will do the best for you.

5. How about the warranty of VR equipment?

We support one year warranty, and lifetime technical support. Also will send you the new part to exchange the damage when has any problem during the warranty period.

- 6. How about the shipping?
- A. EXW trade term, you should arrange the shipping and take the goods from our factory.
- B. CIF trade term, we will arrange the shipping and loading to your port.
- C. Air or sea transportation, all are according clients' request.

7. What's the payment term?

We accept TT (bank transfer) to our bank account or western union, Alibaba trade assurance (30% deposit ,and 70% balance before delivery).

